



SCHOOL DISTRICT NUMBER 73
(KAMLOOPS/THOMPSON)

DIGIPEN VIDEO GAME PROGRAMMING ACADEMY

APPLICATION CHECKLIST

- Transcript from your current school.
- A record of attendance from your current school.
- The Student Application Form (page 2 of this document)
- A 3 paragraph "essay" comparing two games of the SAME GENRE - one you really like, and one you don't like as much - in the following ways:
 - o One paragraph comparing and contrasting the art styles between the two games (colour, lines, textures, etc)
 - o One paragraph comparing and contrasting the gameplay between the two games (mechanics, glitches, how they function)
 - o One paragraph comparing and contrasting what it is you think makes each game fun or not fun (what parts magically make the game great?)
- A Character Reference from an adult in your life. This reference should focus on your personality, your passion for gaming, and your willingness to want to make games.
- A Teacher Reference that focuses on your attendance in class, your academic ability, and your willingness to work hard on projects.
- The \$350 fee payable to School District 73.
- Proof of passport ownership for our Washington field trip to game companies (a copy of either a Canadian passport or a copy of the completed passport application)



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STUDENT APPLICATION FORM

Last Name		First Name	
Mailing Address			
City		Province	Postal Code
Home Phone		Cell Phone	
Email Address			Grade
Date of Birth (mm/dd//yy)		SIN	
Personal Education Number (PEN)		Current school	
Parent Name		Parent Cell Phone	
Parent Email Address			
Emergency Contact Name		Relationship	
Emergency Home Phone Number		Emergency Cell Phone Number	

Student Signature		Date
Parent/Guardian Signature		Date
School Signature (TnT Coordinator, Counselor, or Principal)		Date